PHOENIX - THE ULTIMATE SPACE COMBAT GAME

ECTS 99 Sept 5: Leading entertainment software publisher, Hasbro Interactive is proud to announce the launch of Phoenix from Team17 Software, a dynamic single or multi-player space combat game, set in middle of the next millennium. In the single player game, the player takes the role of Beck, a police officer wracked with the guilt of his partner's death.

Through the actions of the player, and their degree of success within the massively varied missions, (over 60 in all), it will be possible to take several different routes through the game, using a wide range of different ships and weapons. (On each play through approximately one third of the game will be seen). The mood of the single player game will be one of anxiety and dread, reminiscent of the 'film noirs' of the 1940's, the stream of events will seem to be out of the control of the player, escalating towards a tense conclusion.

In the multi-player game, players will be able to select from a variety of ships, imaginative game objectives and environments in which to play. Options will allow players to either play for themselves, or serve as a gunner or commander on a ship with other players.

Sci-fi combat action with cinema quality offers players:

- Multi-linear gameplay & intriguing storyline players assume the role of Beck to find out who the
 enemies are before it's too late
- Progress through an evolving multi-threaded plot where each of your choices and actions matter
- Atmospheric soundtrack, music changes according to the level of action you're involved in
- High quality FMV unravel the plot in detail as you progress through the game
- Make allies or go to combat with different races and aliens that you encounter during your explorations and missions

Unrivalled detail and realism

Real-world dynamics and physics govern motion - receive a hit that damages a wing and there might
be a malfunction, loose a piece of your ship in combat and its handling and centre mass changes,
creating a truly immersive feeling

- Detailed ship designs and their inner workings allow infinitely varied damage effects
- Over 60 missions including ship escorting, scanning objects, stationary gunning, seek and destroy, head-to-head combat

Easy to play with huge range of options

- Control over 40 ships and utilise more than 10 different weapons each with their own damaging characteristic
- Intuitive controls together with fewer control keys allow any player to pick up and play immediately
- Revolutionary and detailed on-board systems allow you give a whole new experience to dogfighting
- Multi-player, play up to 8 players over LAN or internet, and play the role of a gunner or commander when playing with others.

Price

Availability

Minimum Specification: Windows® 95/98, P200, 32Mb RAM, 4xCD

Team17 Software Limited. are a high calibre entertainment software development company based in West Yorkshire, England. Team17 have a nine-year pedigree and specialize in quality original titles using proprietary technology across all major hardware For additional information, visit Team17 Software's web site at: www.team17.com.

Phoenix

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